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WELCOME TO WORLD THINKING DAY 2017!

In 2017, we would like to grow the World Thinking Day (WTD) celebrations, and invite more girls and young women around the world to experience what it means to be part of the Girl Guiding and Girl Scouting Movement! The World Thinking Day Challenge for 2017 will be a journey of growth, supporting Girl Guiding and Girl Scouting groups as we introduce our Movement to new members.

The theme and activity pack is designed to fit with the WAGGS strategy Connect – Grow – Impact. In 2016, we celebrated the meaningful connections we share as a Movement, and now it's time to grow.

Did you know that there are approximately 800 million girls around the world and only 10 million are Girl Guides and Girls Scouts? This means that we are reaching just over 1% of them. Let's change that to 100%!

We want a world where all girls have a safe space to grow and have many exciting, relevant, accessible and learner-led experiences!

> "From a small seed a mighty trunk may grow." Aeschylus

As part of the World Thinking Day challenge, Cirl Guides and Cirl Scouts around the world along with new potential members will go on a treasure hunt to find the "seeds of change". These seeds are a symbol of all efforts to grow our Movement, so more girls and young women have the opportunity to feel empowered to discover their full potentials.

Earn your World Thinking Day 2017 Badge in three simple steps:

- Step 1

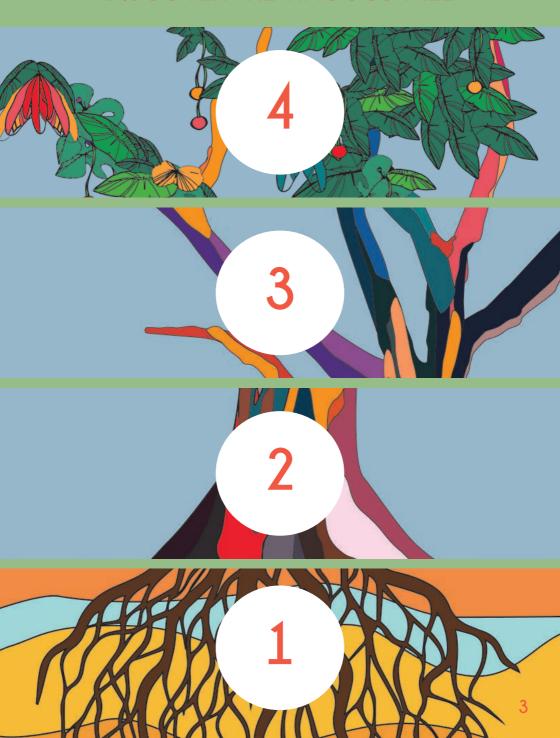
 Make new friends (pages 5-6) by identifying a group in your community that doesn't have access to Girl Guiding and Girl Scouting and invite them to participate at your World Thinking Day celebrations. Together you will embark on an exciting adventure and earn your challenge badge!
- Step 2 Share the fun (pages 11-26) of what it means to be a member of Girl Guiding and Girl Scouting with your new friends by solving the mystery of the missing "seeds of change". Go on a treasure hunt by choosing activities from each part of the WAGGGS tree.
- Step 3 Plant a tree! (page 27-29) Once you locate the missing "seeds of change", celebrate WTD and mark the beginning of a new friendship by planting the seeds!

There are lots of ways to grow your WAGGGS connections!

- www.wagggs.org | www.worldthinkingday.org
- @wagggs_world
- f wagggs

#WTD2017 #LetsGrow

DISCOVER THE WAGGGS TREE



You can cut out the pieces of the tree and show them to all the participants at the end of the treasure hunt



Fruits & flowers are the girls and young women around the world that we value and work with to become responsible citizens of the world. When they are ready, they become "seeds for change".





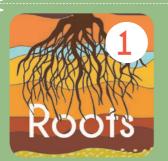
The branches are the skills that members develop by being part of our global Movement. By using the Girl Guiding and Girl Scouting methodology, youth members develop skills that are relevant to the fast paced world we live in. These are: character, commitment, collaboration, creativity, communications and citizenship.





Trunk: Although we share the roots, the trunk symbolizes how Girl Guiding and Girl Scouting must develop and adapt to the needs of all girls in the 146 WAGGGS countries and beyond.





The **roots** of our Movement are the two things that connect all the Girl Guides and Girl Scouts around the world: our common values that are reflected in our Promise and Law, and the unique Girl Guide and Girl Scout Method.

MAKE NEW FRIENDS

Advice for Leaders before starting...

This year's World Thinking Day activity pack serves two purposes:

- It is a resource to celebrate our global Movement and World Thinking Day 2017; a
 day we celebrate international friendship and fundraise to support projects impacting
 10 million Girl Guides and Girl Scouts around the world.
- It is a toolkit designed to be used throughout the year by your Girl Guide and Girl Scout groups and attract new potential members to meetings and grow our Movement.

Ideas for growth: -

- Bring a friend: every Girl Guide and Girl Scout brings along a new friend to the WTD event
- At school: contact your local school and ask whether you can run the WTD celebrations as part of an after school activity
- Youth Community Centre: are there any activities that are already taking place in your local community centre for young people that you could invite them to join your WTD celebrations?
- Local Charity or a Non-Governmental Organization that works with young people: approach them about a potential partnership
- Languages: how many different languages are spoken in your country? Are all of them represented in your group or maybe there is a way to include more?
- New place: is there a part of your city or region that doesn't have Girl Guiding and Girl Scouting? You could get in touch with your national association to give you more information
- Take it outside: why not organize the WTD activities at a park, playground
 or somewhere you know that there are youth members that potentially would like
 to join?



Whichever target group you decide to approach, it is important to connect with them to understand if you need to adapt the WTD activities to meet their needs and work together to offer some fun opportunities to their young people. Involve your Girl Guide and Girl Scout group with the plan so they can get excited about the upcoming celebrations and grow their understanding of diversity.

Your 'Grow' Checklist: Include your Girl Guides and Girl Scouts in a discussion about the youth groups in your local community that you could approach. Research in advance and discuss the various options. Agree a communication plan and keep a record of it. Confirm dates and invite the youth group(s) of your choice. Your group could make invites and send them to your guests! Study the activity pack in advance and identify any resources you will need. Decide whether you want to adapt activities. Meet with your aroup to plan the activities. A picture is worth a thousand words! Prepare posters with photos of your group that reflect Girl Guiding and Girl Scouting life and activities. It's a great way for potential new members to get a feel of what the Movement is all about Clarify the process for registering new members with your Girl Guiding or Girl Scouting Association. Prepare an information leaflet about Girl Guiding and Girl Scouting in your local area. Remember to include any relevant information. Prepare a sign-up sheet for the guests to complete when they arrive. At the start of the celebrations: have an icebreaker or an introductory game (alternatively you can use the activity on page 12). After the celebrations: use the sign-up sheet information to contact your guests and thank them for joining in. Include photos of the event and information on your upcoming group meetings, in case they want to participate again!

SHARE THE FUN:



Find the missing "seeds of change"!

For the first time, WAGGGS has created a treasure hunt to help Girl Guides, Girl Scouts and potential new members to celebrate World Thinking Day. It's perfect for playing together at a meeting or as part of a World Thinking Day (WTD) event.

Learning outcomes	Discover more about WAGGGS and World Thinking Day Feel like one in ten million Develop 21st Century Skills: communication, collaboration, commitment, creativity, character, citizenship Have fun!	
Time seeded	Approximately 1.5 hours, with each activity	
Time needed	taking from approximately 5 to 15 minutes	
	Look for the length of the activity in the flowers	
Essentials	A leader or an older youth member to facilitate the game	
	Seeds that you also plant when you complete the WTD challenge (depending on your geographical location and country regulations, make sure you do research or ask for an expert opinion before choosing the seeds you are going to use)	
	A map and clues for each of the teams participating in the game	
	A jar or a box to collect the WTD fund donations	
Age group	All ages, unless stated in the activity	
Group size	For 2+ individual players or teams	

Planning the game:

- 1 Choose in advance (if possible with your group of Girl Guides and Girl Scouts), your activities from the following sections of the WAGGGS tree:
 - ROOTS (pages 19-20): choose one activity
 - TRUNK (page 19-20): is there a game, craft or song that your group loves to do
 on World Thinking Day? Then this is your opportunity to play it with the new
 members and share it with the rest of the world!
 - BRANCHES (pages 21-26): choose one activity

If you have more time, we encourage you to explore more activities!

- 2 Decide how you will run the activities: one station per activity that the teams will rotate around or all teams do the same activity at the same time.
- Divide the group into teams. If possible, each team should have an equal mix of members and non-members. If you have a small group, just have two teams competing or let everyone work together.
- Hide the tree seeds (aka "seeds of change") in the area, room or building where you are playing the game.
- Make a map and clues of where the seeds are hidden. Here are some examples of maps:
 - Make a handmade map of the area or room you are using and add an X indicating where the seeds are hidden
 - If playing outdoors, use a geographical map of the area
 - Take a photograph of the location of the hidden seeds and print it out
 - Write a word indicating where the seeds are hidden (for example: cupboard) or write the word using Morse code (for older youth members).
 - Use Google Maps or other online map applications
 - Choose you own idea!

Once you have your map ready create the clues by cutting the map into the same amount of pieces as the activities you are planning to run. When the teams complete an activity they earn a piece of the map - a clue. Make sure you have enough maps for each of the teams. For example, if you are planning to have three activities and two teams, you would need two identical maps with each map cut into three different pieces (clues).

6 Ask your unit members and the new friends to bring a coin in their currency, in order to start your unit's WTD Fund jar.

Number of teams = Number of maps

Number of maps

Number of pieces (clues) of map when cut

Notes for the facilitator:

Starting the treasure hunt:

The facilitator introduces the game and reads the following text aloud to youth members joining in (feel free to act this out!):

The magic 'seeds of change' are missing and we need your help to find them in order to Grow. Every team needs to work together and complete three challenges. For every challenge you complete as a team you will win a clue which will bring you closer to the location of the 'seeds of change'.

There is just one rule:

You need to work as a team and have fun!

At the end of the treasure hunt:

When all participants have completed the activities from the three sections of the WAGGGS tree (roots, trunk and branches) they will have all the clues that will lead them to the location of the "seeds of change". Depending on the age of the participants and the size of the group, you can encourage all the teams to work together to find the secret location or compete against each other.

Once the group finds the "seeds of change", the facilitator reads the following text:

CONGRATULATIONS on finding the "seeds of change"!!

Can you guess who the "seeds of change" are in our Movement?

[Read the sections of the WACGCS tree on page 4 starting from the Roots]. We hope that all of you will be the seeds of change and make the world a better place.

Guidelines for the activities, where it says:

New friends are the non-members you have invited and are

joining the activities.

Girl Guides and Girl Scouts are the members of our Movement

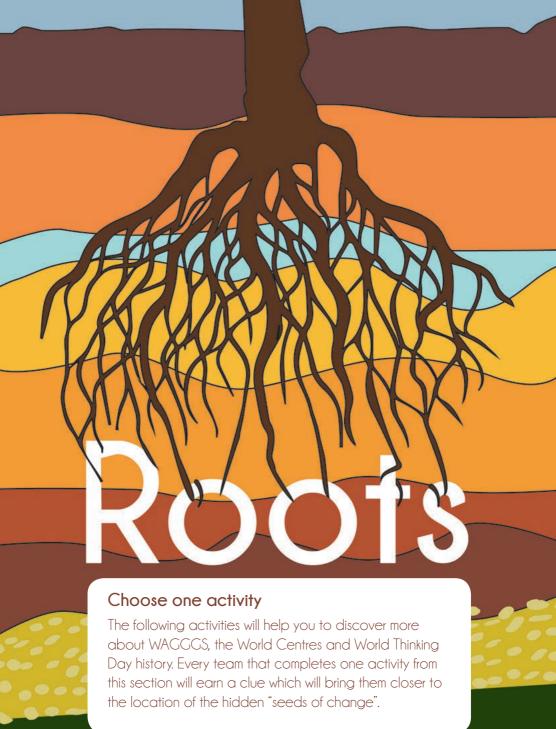
or member

Participants or Group means everyone!

Team the smaller groups, that the youth members have

been divided into for the WTD challenge.





1

Grow your connections

Ice breaker and introduction to Girl Guiding and Girl Scouting

Preparation: Have everyone sit in a circle, with the Girl Guides and Girl Scouts sitting in between their new friends. **Give each participant a piece of paper.**

Girl Guides and Girl Scouts: create a simple drawing on the paper of what Girl Guiding and Girl Scouting means to them, without talking to anyone else.

New friends: create a simple drawing of what they enjoy doing most in their free time, without talking to anyone else.

Each person then passes the paper to the person on their right.

Each person looks at the drawing they now have, folds the paper in half and writes at the top what they think the picture is of.

The paper is passed to the right again.

Each person reads the description (to themselves), folds the paper over to hide the words, and draws a picture of that.

This continues, where each pass alternates between determining what the picture was and drawing what was described until it is back with the original person at which point each member pairs with a new friend and reveals what was written and drawn.

It is important that each turn only reveals the words or picture from the previous round. Separate sheets or pads of paper may be used if that is easier than one sheet of paper, but they should be passed together.

Ask the group: Can you find any similarities in your drawings?

Encourage both the Girl Guides and Girl Scouts and their new friends to share their experiences, what things they enjoy the most and how they find this in the Movement.

Optional:

Finish the activity by teaching their group a very traditional song, in your own language if you know it:

"Make new friends, but keep the old, one is silver and the other's gold"





Grow Our Cabaña

Our Cabaña is based in Cuernavaca, Mexico

For more info: www.ourcabana.org



?

Did you know that many years ago, Our Cabaña began with just a few cabins? Then, with the help of Girl Guides and Girl Scouts from around the world, it grew to what it is today. Every year it continues to grow so that our guests can make their dreams come true in this magical place surrounded by beautiful gardens and a majestic view of a volcano.

Divide all participants into groups of three, leaving only one person alone (LEADER). Groups must be formed as follows: two people hold hands facing each other to form the CABAÑA (cabin). The third person will be placed within it and will be the GUEST.

The LEADER starts the game saying any of the following command words: CABAÑA, GUEST, or VOLCANO

- If the leader shouts CABAÑA: all cabins, without breaking apart, must go and find another
 guest. Guests must remain in their place.
- If the leader shouts **GUEST**: the guests have to leave their 'cabin' and must find another. The cabins must remain in their place.
- If the leader shouts VOLCANO: the cabins will crumble and the guests have to escape, leading to the formation of new groups.

The logic behind the game is that the **LEADER** has to try to go in a CABAÑA one of the groups at the same time that he or she shouts the command word so that someone is left out. The person who is left out will dance the following.

"Grab the maraca, make a little hole, put the seeds and then the stick. And riquiti riquiti, Riquiti cha". (This dance is like making an air maraca with hip movements)

(This dance is like making an air maraca wiin hip movements)

After the dance, the same person becomes the new leader and has to shout one of the 3 command words and so on. Each time someone is left out, they get to dance.

As the game progresses, the **LEADER** can change the number of people that form a group to cause more people to be left out. For example, if the number of people in a group changes to 4, there will be two "guests" and two "cabin" people. This way, the groups can become as large as the leader desires.



Grow your footprint

Kusafiri is based in different countries in Africa

For more info: www.wagggs.org/kusafiri

Preparation: You will need to a large piece of paper and some watercolour paint. Draw the outline of the African continent on the paper. One volunteer from the team will dip their foot in the paint and leave foot prints on the map, in the countries where Kusafiri has been. Alternatively you could use coloured pencils for the participants to trace their foot. If you have three teams passing through this activity, it is recommended to have a different map for each team.

Kusafiri World Centre is a project exploring how WAGGGS can provide a World Centre experience using existing facilities in Africa. In October 2015, the 'Fifth' World Centre was given its new name, Kusafiri World Centre. Kusafiri means 'to journey' in Swahili. So far Kusafiri events have taken place in Ghana, South Africa, Rwanda, Kenya, Nigeria, Benin. The next stop will be Madagascar!

The team nominates one volunteer who leaves their footprint in the locations of where Kusafiri has travelled on the African map. The volunteer (with the help of the rest of the team) will need to guess as accurately as possible where these countries are in a specific time-frame (for younger groups we suggest 3-5min and for older 1-2min). They need to have as many countries correct as possible and the team with the most correct answers wins!



4

Grow your dance moves! Sangam is based in Pune, India

For more info: www.sangamworldcentre.org

Preparation: For this activity you will need a laptop or smartphone with internet connection and a camera or smartphone to record.

In 2016, Sangam ran a very unique event called Arts 4Change. During the event the participants worked with Sangam's Community Partners on four Community Action Projects focussed on the Arts – Drama, Dance, Photography and Visual Art and layered over this was a music project, coordinated by Melinda Caroll. During the event participants wrote, recorded and produced a song called: When We Shine, which you can view and listen to here: http://bitly/whenweshine

For this activity, you are challenged to create your own music video using the song "When we shine" and show the world about Girl Guiding and Girl Scouting in your country. You can be as creative as you want by designing special choreography, filming in different parts of your city or involving as many people as possible, like a flashmob!

If your video is ready by the 22 March 2017 you can submit it for the 'When we Shine' encounter

Submissions will be considered for rewards such as a scholarship to attend the upcoming Arts4Change events hosted by Kusafiri in Madagascar and by Sangam in India. Free album downloads will be made available for every submission.

For more information visit: www.whenweshine.ora

Once you complete the video, you can share with WAGGGS and Sangam via social media

- @wagggs_world|@Sangamwc
- waggs | sangamworldcentre

#WTD2017 #LetsGrow







Grow your challenge

Our Chalet is based in Adelboden, Switzerland

For more info: www.ourchalet.ch @OurChalet @OurChalet



Preparation: See material lists with each mini activity below.

This activity is a taste of the *Special Mission Storrow* game played by guests during events at Our Chalet. In the larger game, guests challenge themselves to stretch or Grow their thinking to solve challenges with their team. You only have 10 minutes to complete as many challenges as you can. Are you ready?

 a. FLOOD (equipment: minimum 5 strong branches, poles or broomsticks; 3-5 small rolls of rope):

At Our Chalet, protecting the environment is very important, and the staff and guests work hard for it by recycling, turning off lights, keeping doors closed and so on. Climate change is resulting in more devastating flooding around the world.

At the end of 5 minutes a flood will appear and make everyone's feet wet! You need to build a self-supporting structure using all of the equipment to hold your facilitator above the oncoming flood line which is at knee height. Your facilitator will be the judge of how safe your structure is before they climb onto it!

 GROUNDSHEET FLIP (equipment: a tarpaulin or a sheet that is a little bigger than what is needed for the whole team to stand on-you can fold it if necessary to make it smaller):

Guests at Our Chalet are often travelling with their home troop or unit. Travelling a long way from home and with the same people for a week to a month means that sometimes you have to creatively find some space for yourself while still keeping a strong group feeling.

Get everyone to stand on the groundsheet and without touching the floor around the groundsheet; flip it over so that all members now stand on the reverse side. If you touch the floor around the groundsheet you must start again!

c. ELEPHANT (equipment: none):

Our Chalet hosts a leadership seminar where you can learn about the parts of a team and how to lead a team. This activity will challenge your teamwork skills.

Get all team members to stand in a line one behind the other. Put your left hand between your legs (front to back) and with your right hand, hold onto the hand in front of you and then try to untangle the line. The chain is broken if you let go of each other's hands or lift your feet off the ground. If you do, you must start again!

Solution: http://bit.ly/ElephantAnswer

d. BALANCE (equipment: none):

Our Chalet has many programmes where you can challenge yourself through outdoor adventures. Balancing on a swinging bridge at a high ropes course is one of the challenges available.

Your whole team must balance on one leg, with their eyes closed for the entirety of the chosen time limit! You only have one chance so be careful not to put a foot down! A bonus point can be awarded for singing a campfire sona!

 e. COUNT (equipment: none; or possibly a few foreign language books if needed to get the information):

There are 4 national languages of Switzerland – Swiss German, French, Italian and Romansh.

As a group, count to ten in another language – this should not be the language that most of the group speak natively. If you can count in 2 languages you earn an extra 3 min to complete the challengel

f. COIN MIXER (equipment: 10 coins).

The national currency in Switzerland is Swiss Francs!

By moving only three markers to a new position, turn the triangle to point in the opposite direction.

Solution: http://bit.ly/TriangleAnswer





Grow Lady Olave Baden-Powell's Garden Pax Lodge is based in London, UK

For more info: www.paxlodge.org

Preparation: For this activity you will need paper and colour pencils or colourful chalk to draw on the floor

Olave Baden-Powell was the first Chief Guide and she helped bring Girl Guiding and Girl Scouting into the public eye. She loved the organization, so much so that her grandson once said that his grandmother was never without her Guiding pins on - "even when she was gardening!"

Here at Pax Lodge we have a lovely garden that we enjoy especially in the summer. Now it is your turn to design your own!

Every garden starts with a little dirt, or a lot, It is here that the garden receives the nutrients it needs to grow. Draw a line representing your soil, and write the name or number of your troop/unit within the newly created space. They help give you the support you need to grow.

Then, we will create a flower patch. Draw a flower for each member of your group. Write one positive word on the stem to describe the member.

Next, draw a tree with 5 branches. On each branch write the name of one of the regions of WACGCS (Asia Pacific, Africa, Europe, Arab, and Western Hemisphere). After that, draw the sun, and label it with "WACGCS". WACGCS provides opportunities for all members to grow to their fullest potential.

Following that, draw a cloud, and write the name of your Member Organization inside. Every garden needs a little rain to flourish, which is what the Member Organizations help individual units to achieve

Lastly, draw yourself wearing your uniform and enjoying your beautiful garden.

As you can see, it takes many different elements to make a garden grow. Likewise, many different elements have helped you to reach where you are right now, and they will continue to support you in the rest of your Girl Guiding and Girl Scouting experience.

Share your gardens with us! Once you complete the garden, you can share with WAGGGS and Pax Lodge via social media





wtd@wagags.org

#WTD2017 #LetsGrow







Grow the World Thinking Day Fund

Preparation: A jar that youth can use to collect their coins for the WTD Fund. A camera or mobile phone that takes photos (optional).

The World Thinking Day (WTD) Fund enables WAGGGS to offer support and opportunities to girls and young women and Member Organizations around the world, as well as growing our Movement to new countries, such as Algeria, Albania, Ethiopia, Laos, Mozambique and Taiikistan.

In 1932, Olave Baden-Powell wrote a letter to all Girl Guides and Girl Scouts asking them to spare a penny to help support Girl Guiding and Girl Scouting around the world. The idea is simple: one coin might not seem like a lot, but 10 million coins can grow our Movement and the potential of Girl Guides and Girl Scouts around the world.

Ask each person to place their coin in the WTD jar and count how much you have already raised together. This is your WTD Fund, and now your challenge is to grow it! Make a tree with the coins and take a photo of this. Think of a message that you would like to accompany the photograph and use this as part of your fundraising plan. Over the next month, see how many coins you can collect from friends and family and add them to the jar. At the end of the month, count up how much you have raised, and think of what WAGGGS can do with this support.

Alternatively, if you are doing the activities outdoors or in a public place ask the participants to talk about the WTD celebrations and invite their community to donate.

For more information on how to donate on the WTD Fund, visit: www.worldthinkingday.org

Vision 2020

Did you know that WAGGGS supports the 146 Member Organizations to grow their membership, as well as working with new countries to introduce Girl Guiding and Girl Scouting? Our vision for 2020 is that WAGGGS will have 12 million members in 154 countries.

Are you ready to help?







It's time to create your own World Thinking Day activity!

For the first time in the WTD challenge badge history, one of the activities you need to complete in order to earn the badge will be one YOU create!

Do you have a favourite song, game or craft that you would like to share with your new friends joining the celebrations? Now is your time to share!

For this part of the challenge you have two options:

Run one activity with the group that has been pre-decided in preparations for this WTD meeting



Ask the Girl Guides and Girl Scouts to teach a song or a game to their new friends, and then their new friends can teach the group something new too

Every team that completes this activity will earn a clue which will bring them closer to the location of the hidden "seeds of change".

Do you want to share your activity?

WAGGGS would like to collect all of these great ideas and create an online library of WTD activities from around the world. Visit www.worldthinkingday.org to find the online form and add all necessary information for your activity as shown in the table below. We aim to share as many activities as possible, so other groups can be inspired and perhaps choose your activity as part of their WTD celebrations

Activity name	
Country	
Outcome	
Time	
Preparation	
Ages	
What happens	
Name of group, troop or unit	
Do you wish to share the email of the unit/group adult leader with the activity, so other Girl Guide and Girl Scout groups contact you (optional)?	
Source	

Did you know that by completing the WTD 2017 challenge and introducing Girl Guidina and Girl Scoutina to more airls you can win an award?

The theme for the Olave Awards 2017 is "REAL Experience for more girls"

For more information, visit our website: www.wagggs.org/OlaveAwards



Choose one activity

The following activities are designed to develop character, commitment, collaboration, creativity, communications and citizenship for youth members. You will need to choose one activity that you feel best fits their needs and interests. Every team that completes one activity from this section will earn a clue which will bring them closer to the location of the hidden "seeds of change".

Grow your citizenship

Preparation: Research a traditional or tribal painting style that is relevant to your culture or try to learn more about and use tribal art from another culture. Maybe your new friends are coming from a region or country that has a very distinctive art that you could use. Otherwise, you could use the example of Warli art from India.

This activity introduces the group to the process of graphic facilitation where you can ask them to reflect on and discuss the issues they care most about. It could be about something that is happening in school, at home or in the community.

They can add their thoughts in the form of symbols to the existing joint picture. It's easy to do this with Warli art as you learn to draw individual figures and can combine them however you like to express your thoughts, vision etc.

Warli art commonly uses depictions of people working together, dancing, singing or celebrating. Participants could visually grow their circle and vision the change they want to bring. The final painting could also be used to speak out for change or motivation for "growth" by sharing on social media or with other groups.





Preparation: You will need one packet of construction materials (like card stock, toothpicks, rubber bands, and sticky notes) for each team, blindfolds or scarfs (enough for each participant in the teams), an electric fan and a watch or a mobile phone to keep time.

Ask the group to imagine that you are Arctic explorers trekking across the frozen tundra. Ask the team to elect a leader to guide their expedition. When a sudden storm hits, the team must erect an emergency shelter to survive. However, your leader has frostbitten hands, so they can't physically help construct the shelter, and the rest of the team have snow-blindness and are unable to see.

Round 1: Give each team a set of construction materials and ask everyone to wear the blindfolds except the leader. The leader will need to give instructions and the team needs to implement them with their eyes blindfolded. They have only 7 minutes to complete the challenge!

If the group is younger they don't need to use the blindfold and you can give them a bit more time. You can also adjust the difficulty with sturdier construction materials, for example provide a wooden stick instead of toothpicks.

When time runs out, turn on the electric fan - an arctic windl - to see how successfully they built a shelter that will keep them safe.

Round 2: The leader can swap places with someone from the team. Give the team another 5 minutes and have the fan running while the team constructs their shelters.

Ask the participants how they found the challenge for each of the two rounds. Invite them to reflect on how the leader guided them and how committed they felt to complete the task. Explain that sometimes although we are very determined and committed to a cause there are challenges. Can they think of things in their lives that they feel very committed to?

Are you looking to grow your international network of friendships with other Girl Guide and Girl Scout groups? Visit the Penpal Forum on GLOW and post your request!

glow.wagggs.org







Preparation: You will need sticky tape and string. If you are playing the game indoors, tape two pieces of string across a doorway; one at about three-and-a-half feet and the other around five feet. If you are playing this outdoors, you can tie the string in between two trees or posts.

Ask the group to imagine that the string is a poisonous spider web. Teams must get all their members through the opening between the strings without touching it.

You can increase the difficulty by taping more pieces of string across the door way.



6+

4

Grow your character

Preparation: Paper and pencils for everyone.

Everyone in the group is instructed to write their best quality and one quality they want to improve on pieces of paper, then ball those pieces of paper up to make "snowballs".

When the facilitator signals to start, the group has a "snowball fight" where they have fun throwing the paper balls all around the room.

After a minute or two, the game is stopped and each person is asked to pick up a handful of snowballs from around the room.

They open them and take turns guessing who wrote down the attribute on the piece of paper.

Ask the **group**: did anyone have as a best quality something you would like to improve?

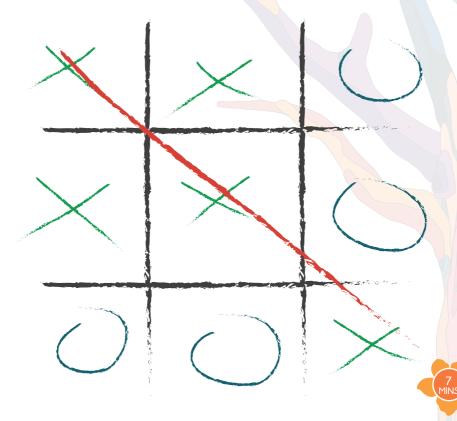
Ask **participants** to pair or create small groups matching best qualities with the ones they want to improved; then brainstorm together on three things they would like to do in the next month to improve.



Preparation: Draw a 3 by 3 grid as in the image below you can use a pad of paper for a board, or draw one with chalk on the floor.

Split the team in two groups. Put the board at one end of the room and have the two teams stand on the other end. One team is Xs and the other is Os. If you have enough people in the team (9 in total) you could ask them to be the X and Os and pose. If not, just use a pencil or a chalk.

Team members have to run to the board, mark (or stand as) an X or O, where they think is best for their team. The first team that has successfully three in a row in any direction wins. It is important for the group to communicate effectively throughout the relay. You can play the game in rounds to find the winning team.



Grow your creativity

Preparation: a pencil or pen and five small pieces of paper or post-its enough for each participant; a small box or hat to put all the pieces of paper.

Each participant writes the first word that comes to mind on a piece of paper. Everybody should do this at least five times, and if possible more - the activity works better with more words. Every word is added to the box, folded.

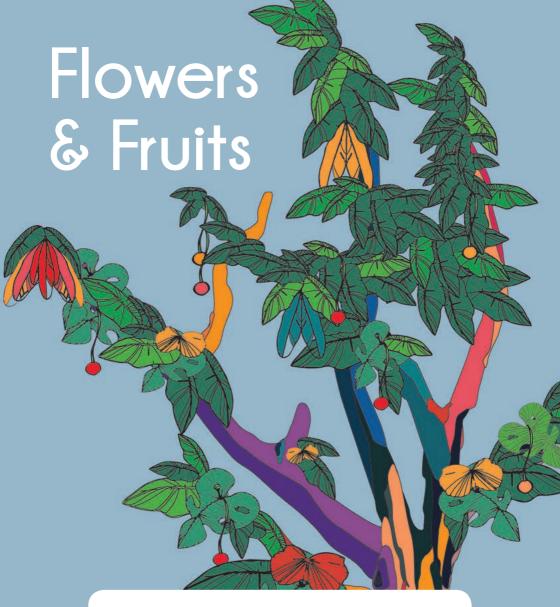
Ask everyone to seat in a circle with the box in the middle. The aim is to create a story using the words from the pieces of paper in the box. The facilitator starts by saying: "It was a beautiful day, and from far away I heard a voice saying: I would like to grow a tree..."

Now each participant takes turns to contribute to the story! Each time they have to pick up a piece of paper and continue the story using the word in the paper they hold. The group needs to use as many papers as possible! The activity ends when all pieces of paper from the box are used.

If you want to learn more about the unique Cirl Guide and Girl Scout method, read Prepared to Learn, Prepared to Lead!

www.wagggs.org/p2lp2





#LetsGrow, celebrate & share!

It's time to invite all the Girl Guides and Girl Scouts around the world and their new friends to plant their "seed of change".

#LetsGrow a tree!

If you've got to this section, it means that you have successfully located the missing "seeds of change". Well done! We hope you enjoyed the WTD challenge so far and you made new friends. The last part of this challenge is all about celebrating these new friendships. Use the "seeds of change" or a tree sapling and plant them.

Helpful tips to plant a tree, if you are using...

Seeds

- Seeds may be spread into individual containers or into seed trays. It is important to ensure that the seeds are planted at the recommend soil depth. Follow the directions on each seed packet for the appropriate planting depth and the type of soil to plant them in.
- When spreading the seeds, fill the container or seed tray to about ½ inch from the top with the moist medium (soil).
 Level the medium by gently shaking or tapping the container.
- After planting the seeds, gently water them and keep them moist but not wet.
- This process can be as quick as a few days or as slow as several months, depending on the species and the environmental conditions. Once the seeds are ready, move the seedlings to a brighter location. You may need to nurse the seedlings indoors for a few months before planting outdoors. Try to give the young plants as much sunlight as possible.

Tree sapling

- Choose the planting site and ask for permission
- Dig the hole as deep as the sapling roots and twice as wide.
- Check to see if the soil around the hole is too hard - if it is, loosen it up a bit with the shovel.
- Remove the sapling from the container.
 (The roots are like the tree's blood vessels and they work best if they are not all twisted and knotted up, so you might need to straighten them out if they are circling around after having grown in the container.)
- Place the tree in the hole, making sure the soil is at the same level on the tree as when the tree grew in the container.
- Fill in around the roots with soil and pack the soil with your hands and feet to make sure that there are no air pockets.
- Make a little dam around the base of the tree as wide as the hole with left-over soil or grass clumps to hold in the water
- Give your new tree plenty of water to help settle it into its new home.

Celebrate and share with the rest of the world what you did on World Thinking Day!

Once you plant your tree, take a group photo and think of a caption for your photograph that includes the words 'Lets Grow'.

If you have internet access share the photo and your message on social media using the hashtags: #LetsGrow and #WTD2017

Check out what other Girl Guides and Girl Scouts groups have been doing!



Congratulations! Younowhave completed the World Thinking Day 2017 challenge!

- www.wagggs.org | www.worldthinkingday.org
- @wagggs_world
- wagggs
- #WTD2017 #LetsGrow



"When we plant trees, we plant the seeds of peace and seeds of hope."

Wangari Maathai

We would like to thank all the volunteers and staff at WAGGGS and World Centres for nurturing the seeds of Girl Guiding and Girl Scouting wherever they are planted around the world. They are the water and the light, which grows our Movement daily so more girls are valued and take action to change the world.

Written by Nefeli Themeli Designed by Andriana Nassou © WAGGGS, 2016

World Association of Girl Guides and Girl Scouts World Bureau 12c Lyndhurst Road London, NW3 5PQ, UK

Telephone: +44 (0)20 7794 1181

Email: wtd@wagggs.org

Website: www.wagggs.org | www.worldthinkingday.org

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